

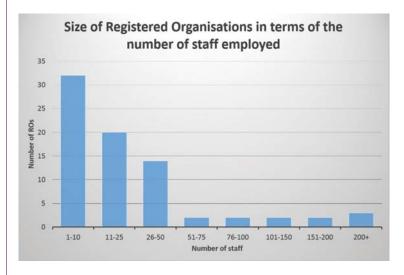
KEY FACTS ABOUT THE

REGISTERED ORGANISATION SCHEME

- · The scheme was founded in 1996
- · It is the only scheme to accredit archaeological organisations via a regular review of their standards and procedures
- · In the last ten years, the number of Registered Organisations has increased from 55 to 81
- · Registration lasts for three years, after which an organisation needs to apply again to be on the register
- · On average, the Registrations committee (Organisations) assesses and inspects 30 organisations each year
- Annual inspection visits involve around 60 volunteers made up of ClfA members and local authority archaeologists
- · Organisations cover a wide representation of the historic environment sector, including contracting organisations, consulting firms, curatorial services, geophysics, and marine and environmental sciences
- · Organisations' staff sizes range from one to over 200 employees
- Registered Organisations employ 50 per cent of the archaeological workforce*
- 64 per cent of Local Authority Archaeologists recommend that work is carried out by a Registered Organisation**
- In the past five years, we have dealt with 42 formal and informal complaints against Registered Organisations
- Registered Organisations are identified in government guidance in England and Scotland as professional practices appropriately qualified to carry out archaeological work***



The growth in the number of Registered Organisations in the last ten years



The size of Registered Organisations in terms of the number of staff they employ



The percentage of the archaeological workforce employed by Registered Organisations

^{*}figure taken from Archaeological Market Survey 2016, Landward Research Ltd (www.archaeologists.net/profession/profiling)

^{**}figure taken from ALGAO Planning, casework and staffing survey 2015–16

^{***}Scottish Planning Advice Note, PAN02/2011: Planning and Archaeology and English Good Practice Advice Note (GPA) 2: Managing Significance in Decision-Taking in the Historic Environment